

## Equipment (1)

Rounders Balls

Rounders Bats

Bases & Posts

Court (Correct Markings)

Whistle

Umpire



## Key Terms (2)

Bowling  
Fielding  
Batting  
Throwing  
Catching  
Base  
Run  
Rounder  
Half Rounder  
No Ball  
Out  
Obstruction  
Hit Behind

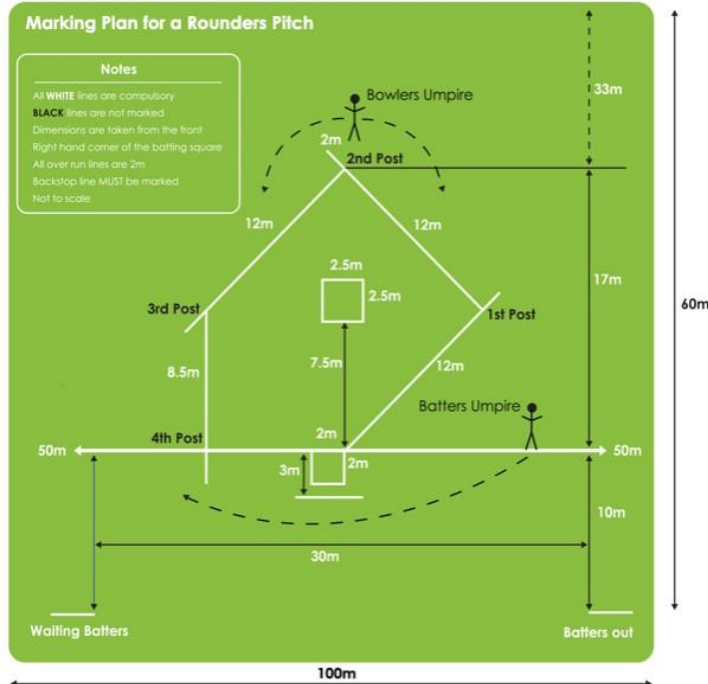
## Key Rules (3)

- Each team is made up of 9 players.
- To score a point a player must hit the ball and make it round to the 4th post before the next ball.
- If a player manages to get to the 4th post without hitting a ball then half a rounder is scored.
- A half rounder is also awarded if a penalty for obstruction is caused by the fielding team, 2 consecutive no balls from the bowler and 2nd or 3rd post is ran to by the original batter before the next ball is bowled.
- Ball must be bowled underarm from the bowling square to the batting square.
- A no ball will be called if a bowler bowls the ball above shoulder or below knee height, the ball bounces before reaching the batter, is too wide of the batter for them to hit the ball or the bowler's foot is outside the batting square.
- Players can be given out by being caught, foot outside the batting square, running inside any of the posts, stumped at a post before they reach it (must be running to that post), overtaking a fellow batsmen whilst running, throw the bat or lose contact with the post before the ball is bowled.
- Two umpires, one stood behind 2nd base and one in line with the batter, to call no balls and score.

## Marking Plan for a Rounders Pitch

### Notes

All WHITE lines are compulsory  
BLACK lines are not marked  
Dimensions are taken from the front  
Right hand corner of the batting square  
All over run lines are 2m  
Backstop line MUST be marked  
Not to scale



	Skill 1: Catching	Skill 2: Throwing	Skill 3: Fielding	Skill 4: Bowling	Skill 5: Batting	Game Situation
Olympian (Skillful)	Able to catch consistently with excellent technique and very high levels of success. Confident to catch the ball with one hand, rather than two.	Demonstrates confidence when throwing over a variety of distances. Able to pick up and throw in one action to save time.	Demonstrates outstanding fielding ability in variety of positions. Alters fielding position to back up other players. Shows an awareness of the movements of the batter.	Demonstrates excellent control when bowling at a range of speeds. Able to defeat the batter or limit their scoring opportunities with consistently accurate deliveries. Makes very few errors and very rarely bowls a no ball.	Demonstrates excellent execution of all shots and correctly selects them according to the speed and line of ball. Good awareness of field placings and their strengths. Makes very few errors.	Excellent level of skill in all areas of the game and makes very few errors. Leads team mates and can set appropriate fields for different batters. Anticipates changes in the game and react quickly.
Gold (Able)	Excellent technique demonstrated when catching both underarm and overarm throws with high levels of success.	Excellent technique for both underarm and overarm throws. The vast majority of throws are performed accurately and with success.	Demonstrates outstanding fielding ability in variety of positions. Alters fielding position to back up other players. Shows an awareness of the movements of the batter.	Able to demonstrate a good bowling action. Controls both line and pace consistently well. Occasionally uses spin or deception to trouble the stronger batter.	Able to play a wide range of shots off forehand and backhand. Shows an awareness of field placings and score rounders accordingly. Places the ball appropriately with confidence when required.	Able to influence the game in all five of the areas. Shows a high level of skill and understanding of tactics. Makes few errors and assists team mates.
Silver (Developing)	Able to consistently both underarm and overarm throws of varying distances. Lacks confidence when the ball is travelling at speed.	Can throw and catch with more confidence over a variety of distances but sometimes lack accuracy. Underarm and overarm throws show good technique.	Sometimes able to anticipate the pace and direction of the ball in order to retrieve it.	Able to bowl using the correct action and appropriate footwork. Able to consistently bowl in good areas. Occasionally bowls a 'no ball'.	Able to play forehand and backhand shots appropriately. Attempts to play the ball into gaps and run well between the posts.	Able to demonstrate a strong influence in one of the five areas: catching, throwing, fielding, bowling or batting in a game situation. Aware of the rules and tactics and how they affect the game.
Bronze (Emerging)	Able to occasionally but with limited success. Demonstrates confidence when attempting to catch underarm throws, but unsuccessful for overarm throws.	Able to throw successfully over short distances when given time. Underarm throw is preferred method.	Able to perform a long barrier in isolation. Begins to put hands and body into the correct positions when fielding.	Able to demonstrate a basic bowling action, bowling a reasonable line and pace. The bowl lacks control and consistency.	Demonstrates a good stance and grip. Makes good contact with the ball but cannot aim shot into certain areas of the field.	Able to exert some influence over the game. Performs basic skills but can be affected by pressure. Some understanding of the rules and tactics involved.

*Use the above criteria to self and peer assess during PE lessons. Identify what steps you can take to achieve the next level.*